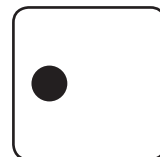
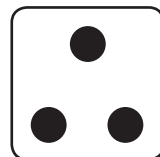
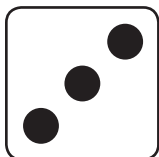
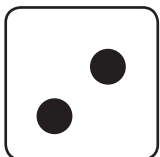
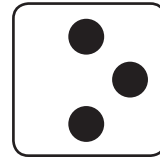
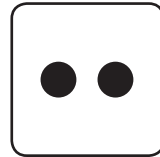
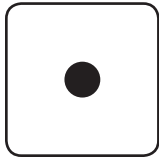
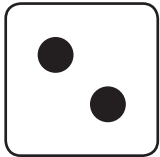
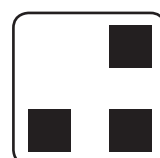
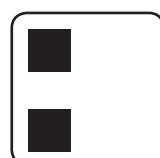
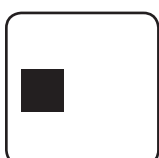
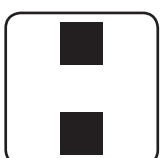
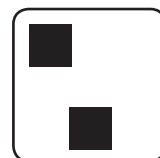
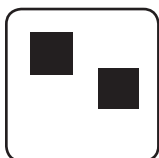
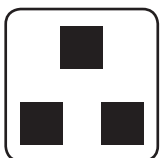


Lukumäärien 1-3 laskeminen

1. Rastita (X) kummassa laatikossa on **enemmän** palloja.

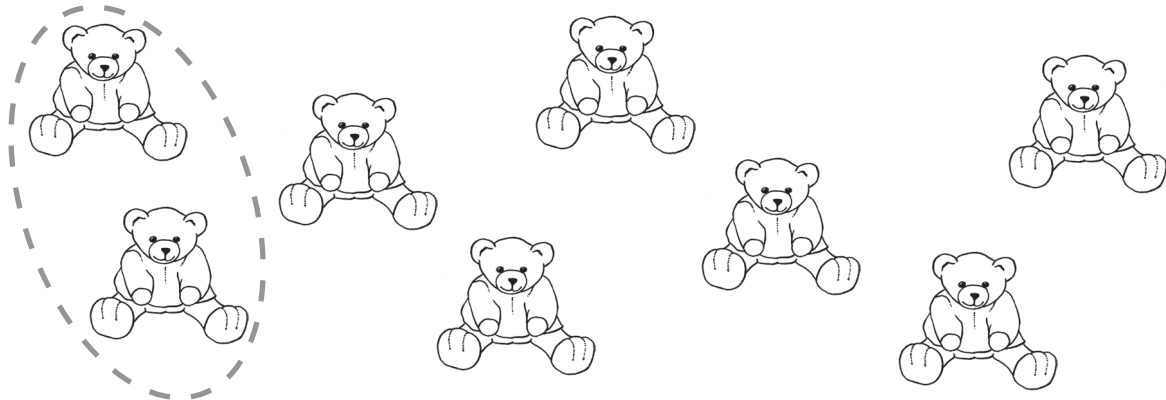


2. Rastita (X) kummassa laatikossa on **vähemmän** neliöitä.

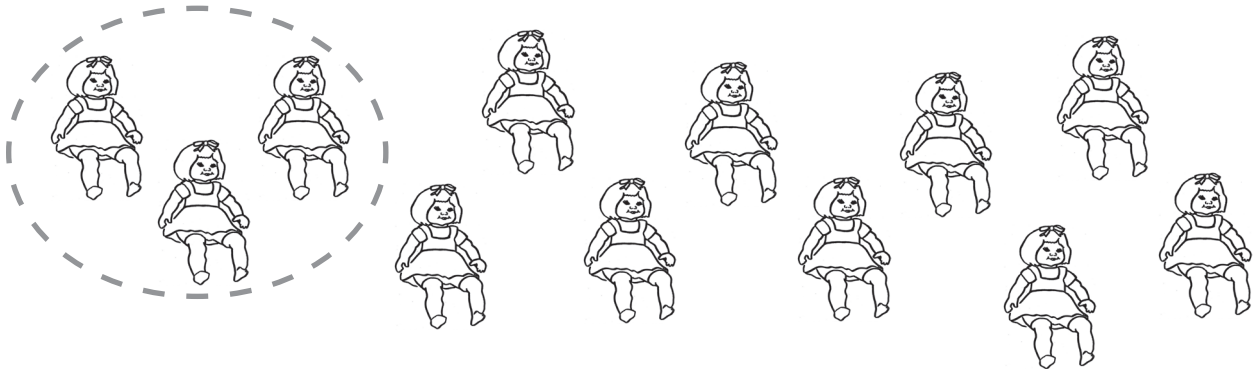


Lukumäärien 1-5 laskeminen

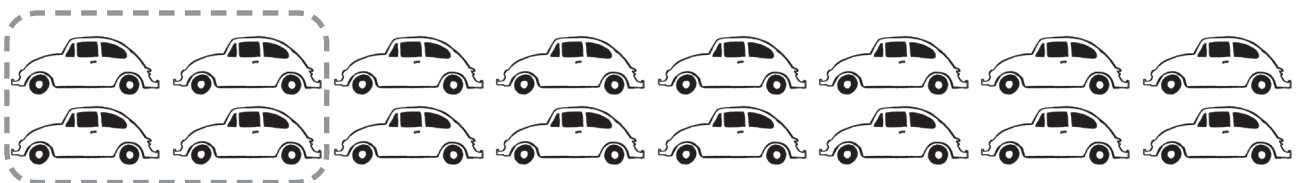
1. Ympyröi aina **kaksi** (2).



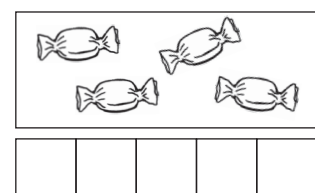
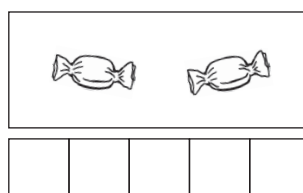
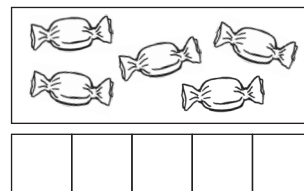
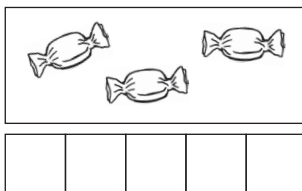
2. Ympyröi aina **kolme** (3).



3. Ympyröi aina **neljä** (4).

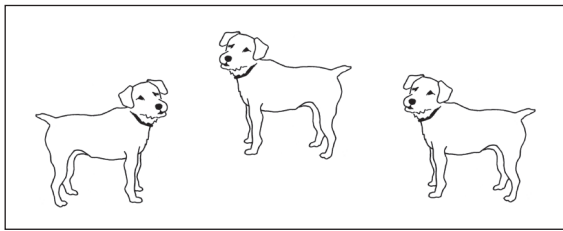


4. Rastita (X) **yhtä monta** ruutua, kuin laatikossa on karkkeja.

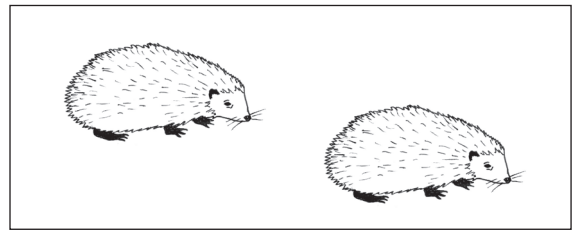


Lukumäärät ja numeromerkit A

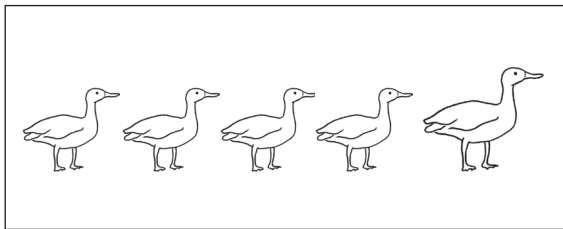
I. Kuinka monta eläintä? Ympyröi numero.



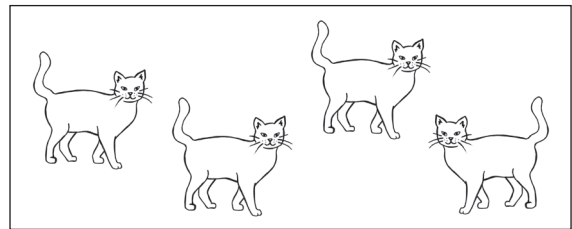
0 1 2 3 4 5



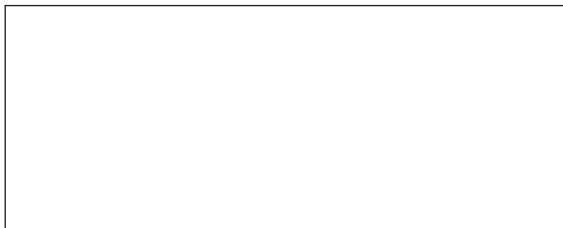
0 1 2 3 4 5



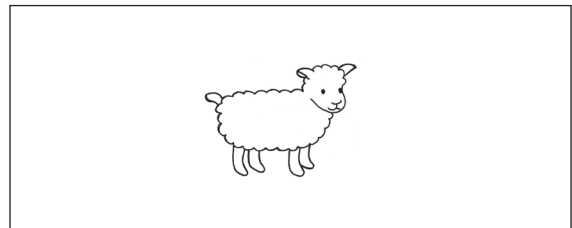
0 1 2 3 4 5



0 1 2 3 4 5

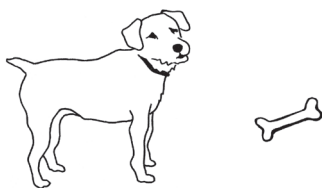


0 1 2 3 4 5

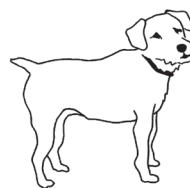


0 1 2 3 4 5

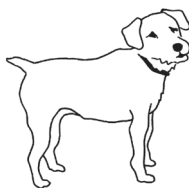
2. Piirrä koiralle numeron osoittama määrä luita.



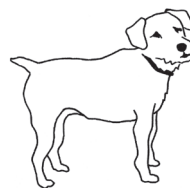
1



4



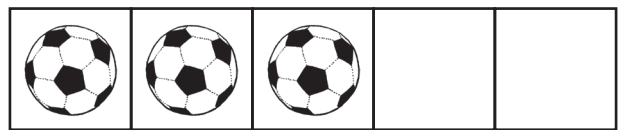
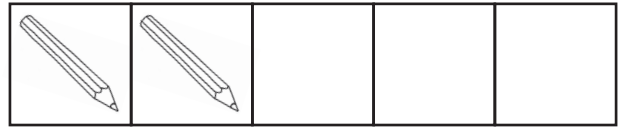
2



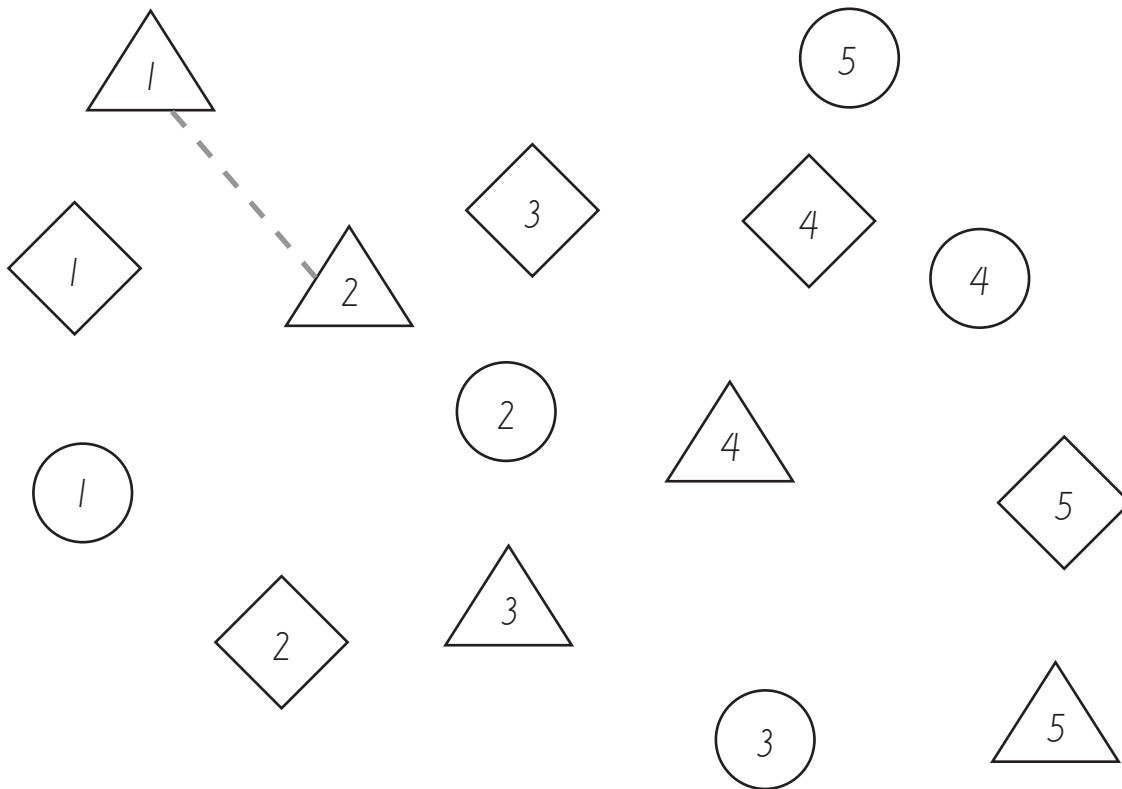
5

Lukumäärät ja numeromerkit B

1. Kuinka monta esinettä on ruudukossa?

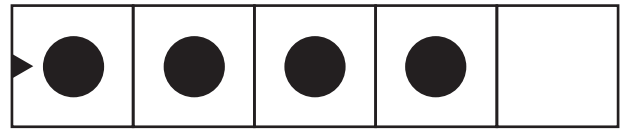
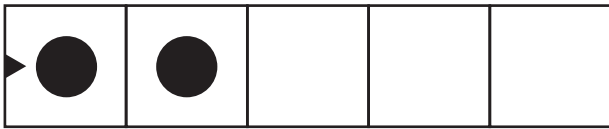
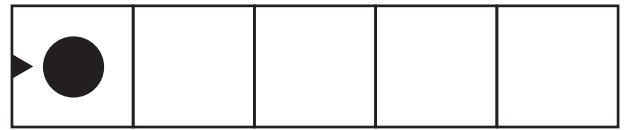
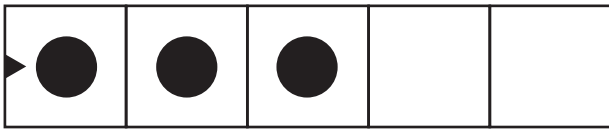


2. Yhdistä viivalla samanlaiset kuvat numerojärjestyksessä. Väritä samanlaiset kuvat samalla värillä.

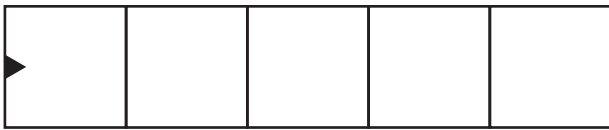


Lukumäärät ja numeromerkit C

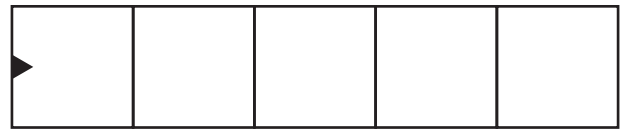
1. Kuinka monta palloa on ruudukossa?



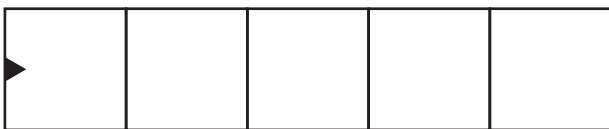
2. Piirrä ja väritä numeron osoittama määrä palloja.



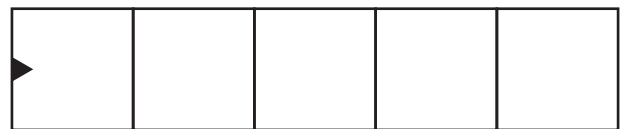
4



3

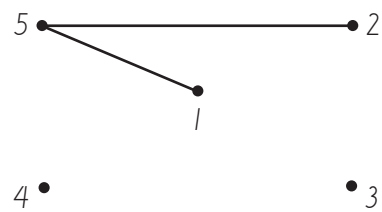
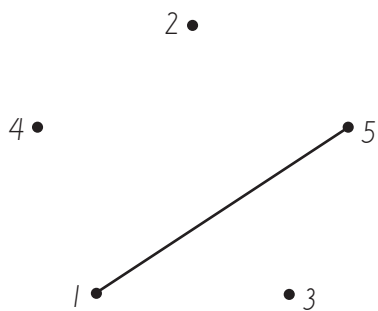


5



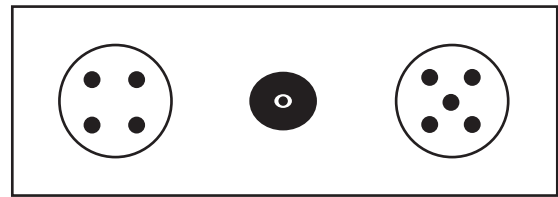
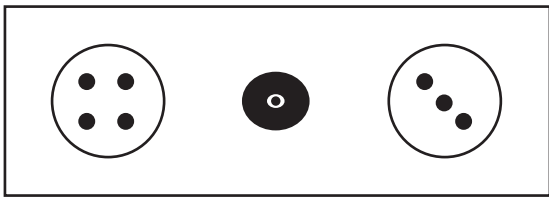
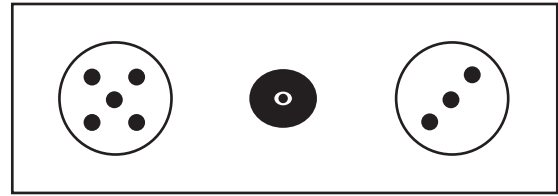
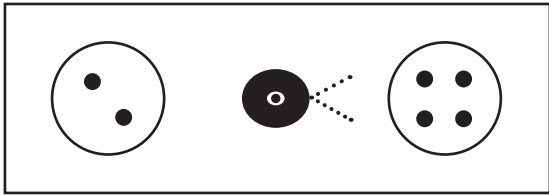
2

3. Yhdistä pisteet numerojärjestyksessä.

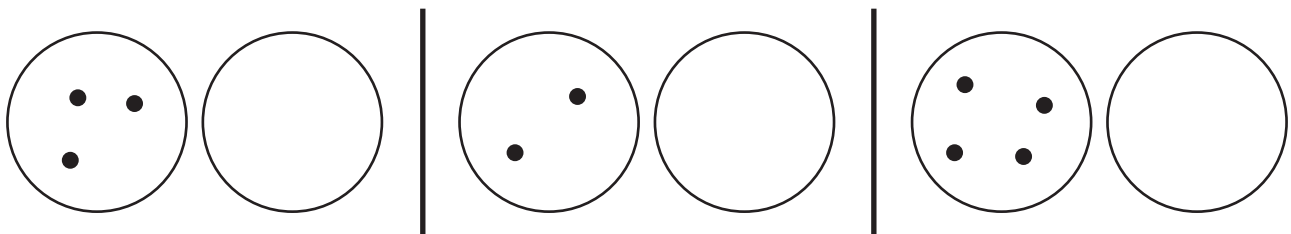


Lukumäärien vertailua

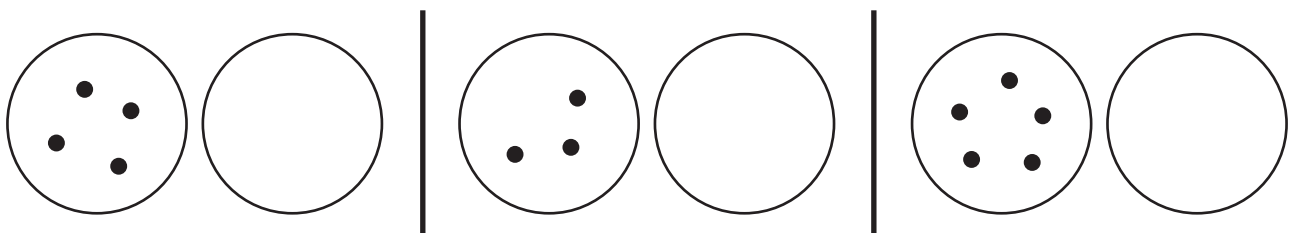
1. Kummalta puolelta lintu syö? Piirrä nokka aukeamaan siihen suuntaan, jossa on enemmän ruokaa.



2. Piirrä tyhjälle lautaselle **yksi enemmän**.

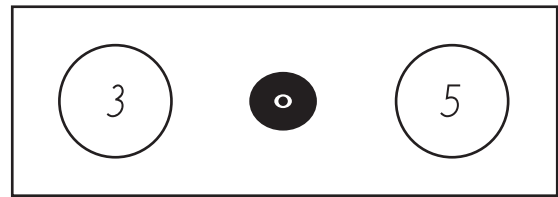
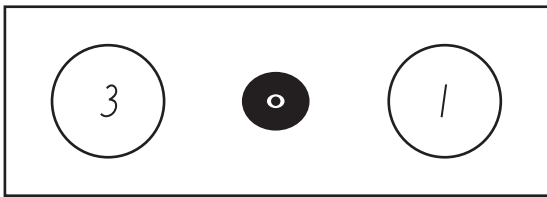
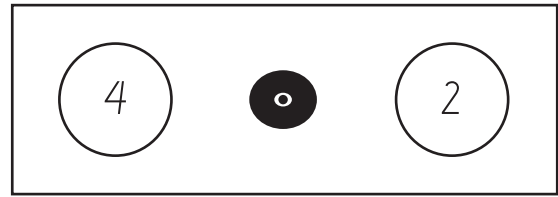
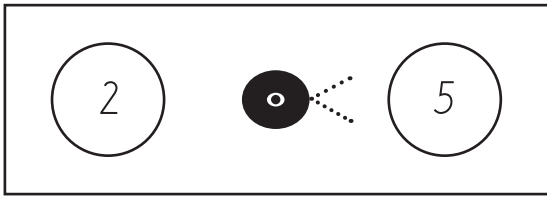


3. Piirrä tyhjälle lautaselle **yksi vähemmän**.



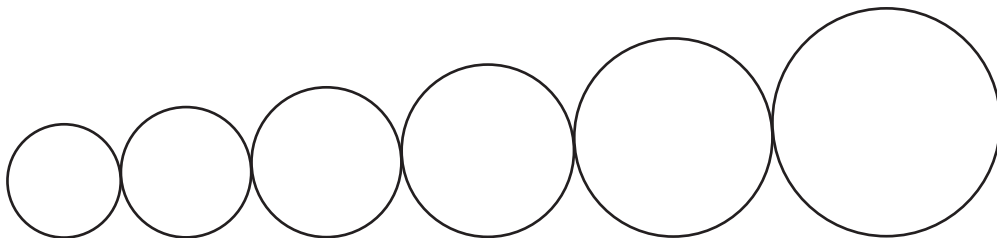
Lukujen vertailua

1. Kummalla puolella on **suurempi** luku? Piirrä nokka aukeamaan siihen suuntaan.



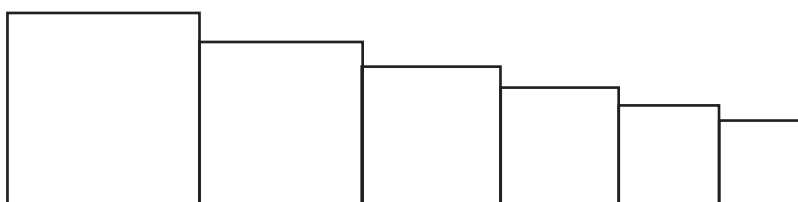
2. Järjestä luvut **pienimmästä suurimpaan**. Merkkää numerot ympyröihin.

3 1 5 2 4 0



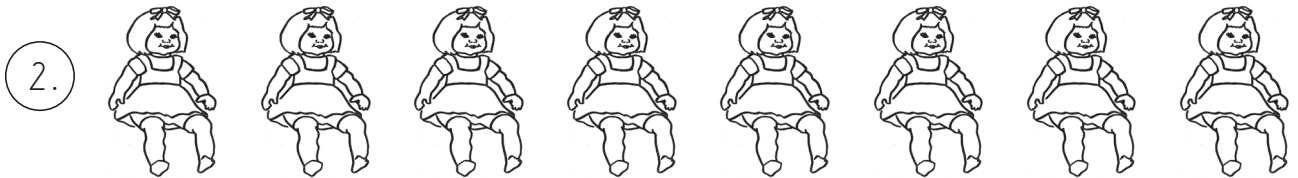
3. Järjestä luvut **suurimmasta pienimpään**. Merkkää numerot laatikoihin.

0 5 1 4 2 3



Järjestysluvut 1.–5., joka 2. ja 3.

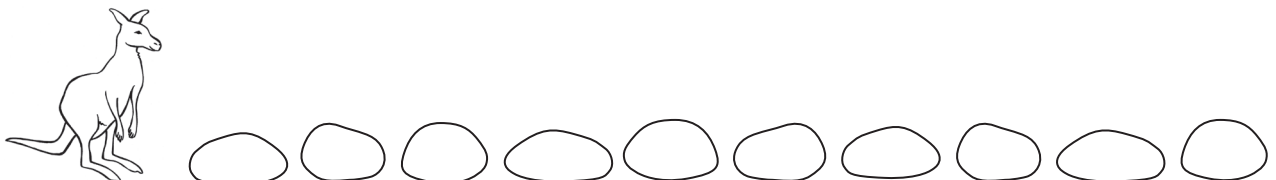
1. Katso ja sano kuinka mones esine pitää värittää ja väritä se.



2. Sammakko hyppää **joka toiselle** kivelle. Väritä ne kivet, joille sammakko hyppää.

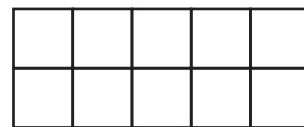
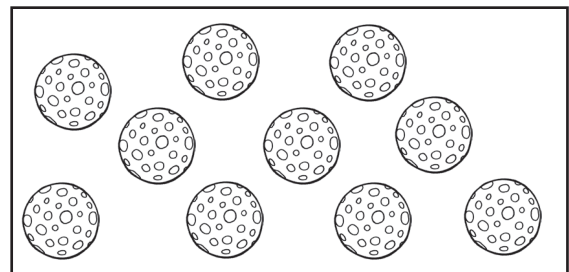
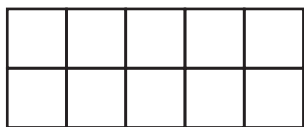
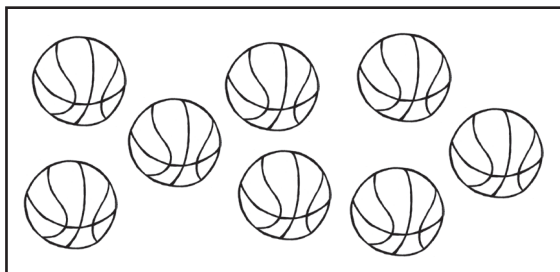
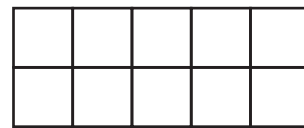
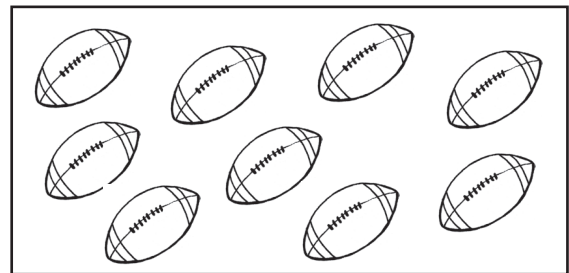
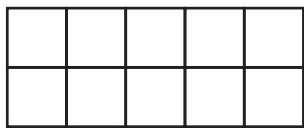
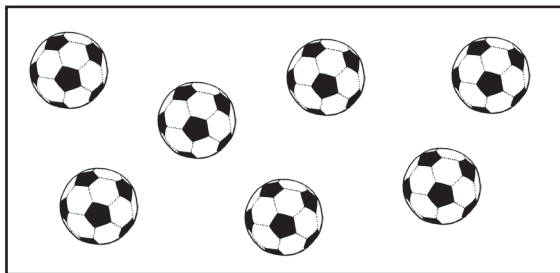


3. Kenguru loikkaa **joka kolmannelle** kivelle. Väritä ne kivet, joille kenguru loikkaa.



Lukumäärät viiden kautta

1. Rastita (X) yhtä monta ruutua, kuin laatikossa on palloja.



2. Väritä lukumäärä kahdella värillä. Toinen osa on aina viisi.



6 on 5 ja 1



7 on 5 ja ____



8 on 5 ja ____



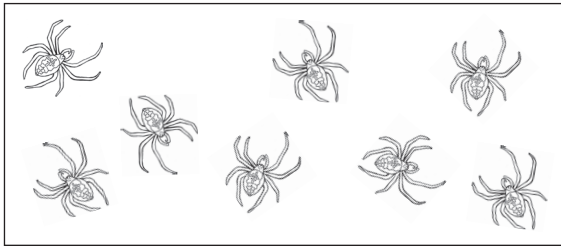
9 on 5 ja ____



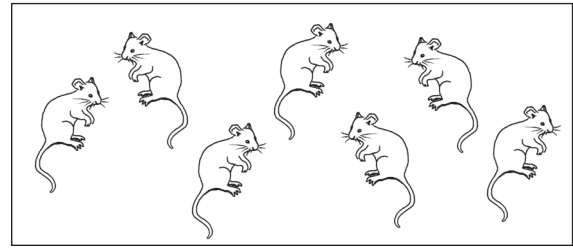
10 on 5 ja ____

Lukumäärä-numeromerkki 6-10 A

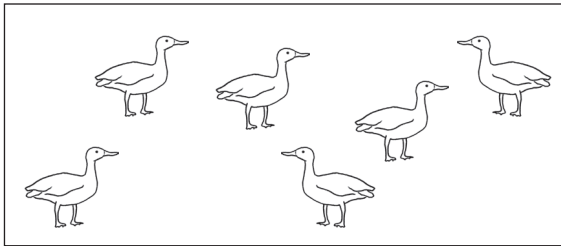
I. Kuinka monta eläintä? Ympyröi numero.



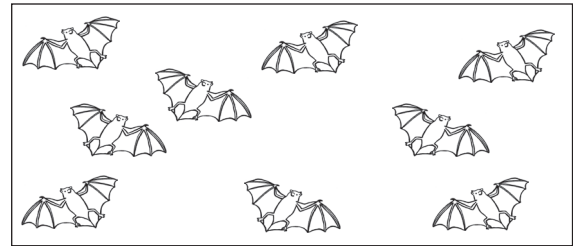
5 6 7 8 9 10



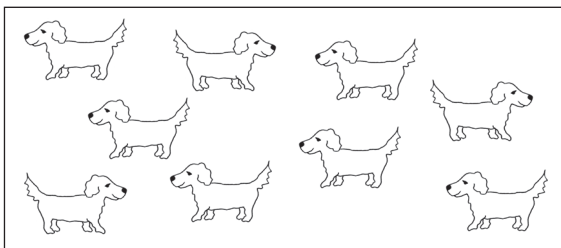
5 6 7 8 9 10



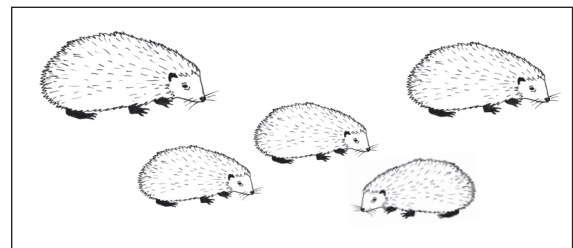
5 6 7 8 9 10



5 6 7 8 9 10





5 6 7 8 9 10




5 6 7 8 9 10


2. Kumpia eläimiä on enemmän? Rastita (X)



6



8
X



9



5



8



7



4


7

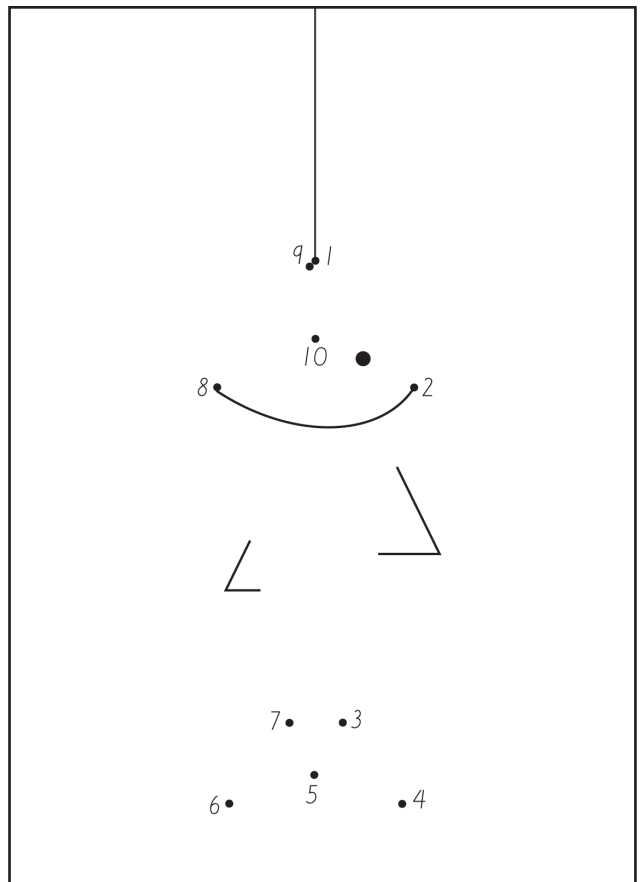
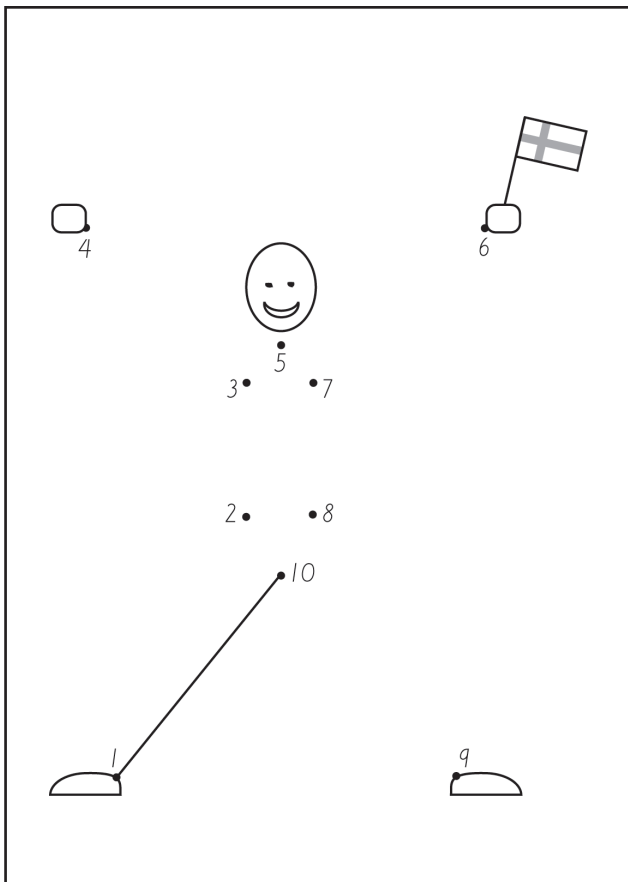
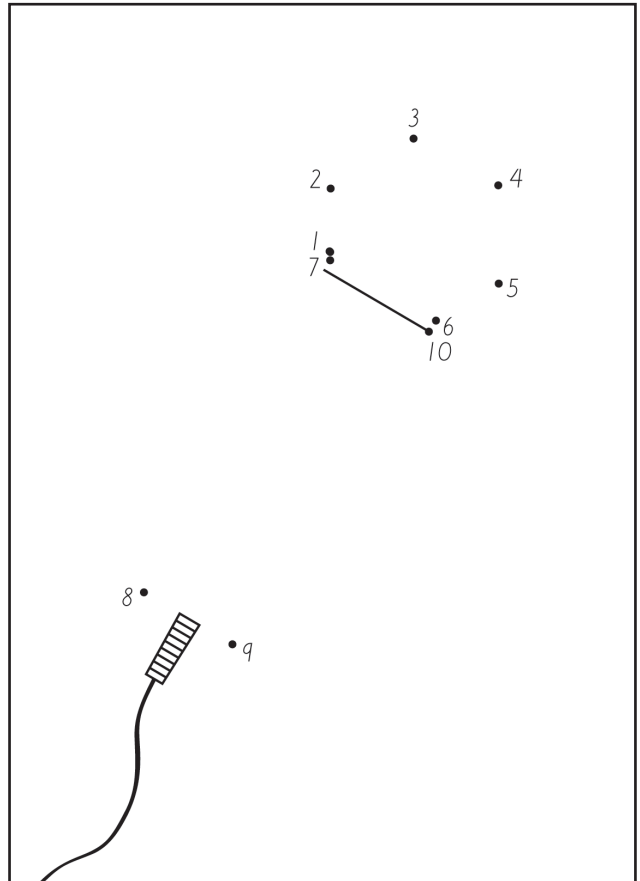
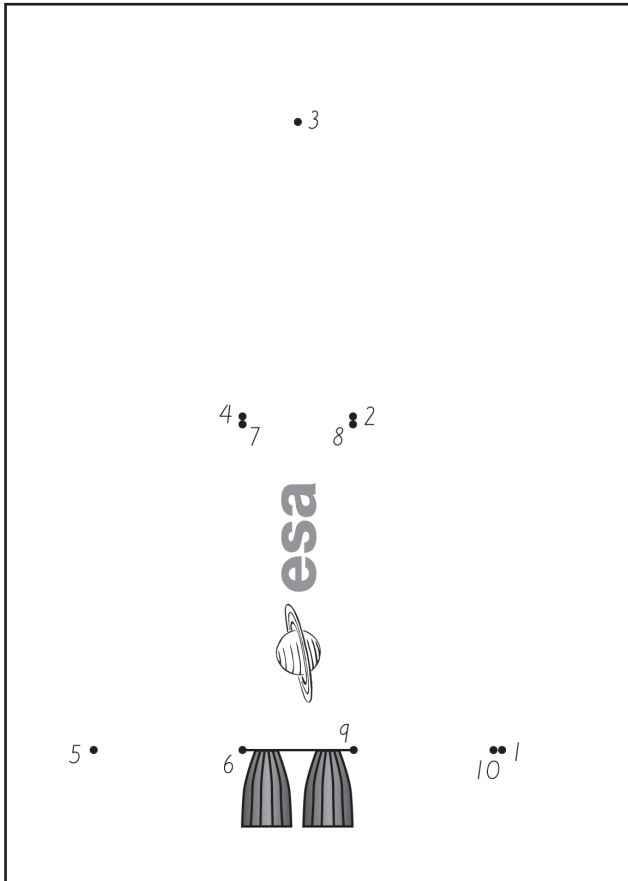

7


6


9

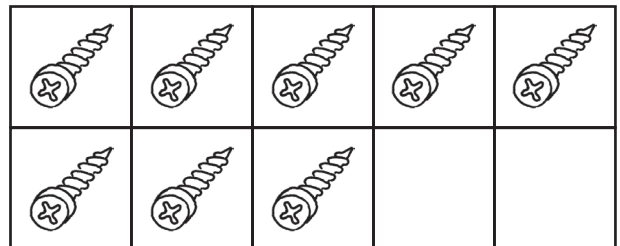
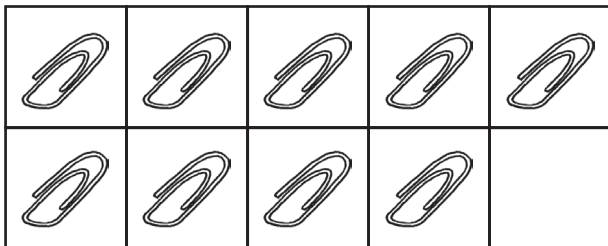
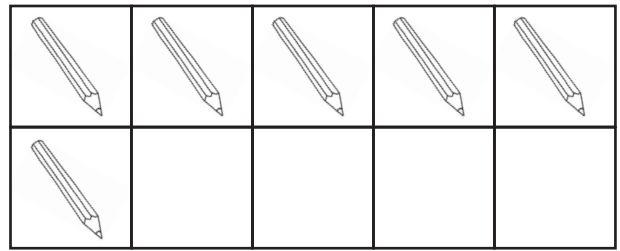
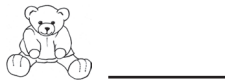
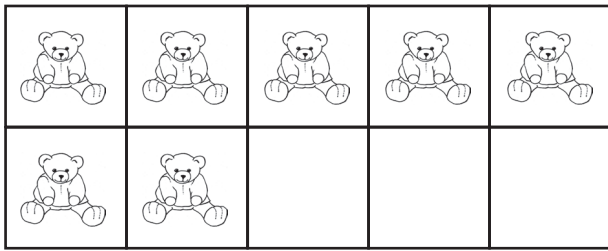

8

Pisteestä pisteeseen



Lukumäärät 6-10

1. Kuinka monta esinettä ruudukossa on?



2. Rahapussissa on viisi euron kolikkoja. Piirrä puuttuvat euron kolikot.

8 e



10 e



7 e

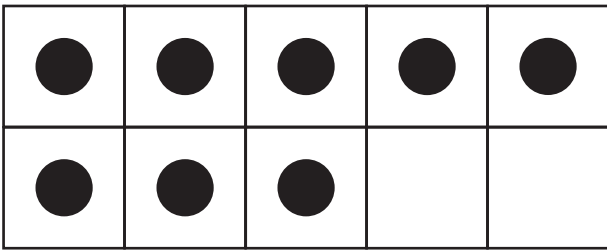


9 e

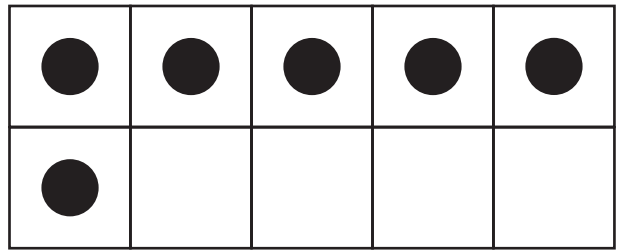


Lukumäärä-numeromerkki 6-10 B

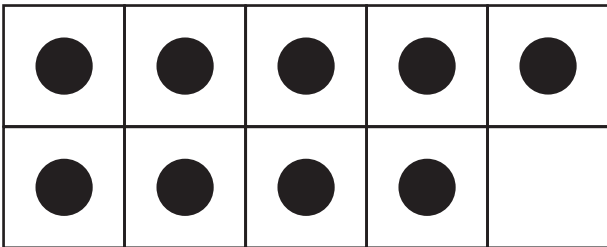
1. Kuinka monta palloa on ruudukossa?



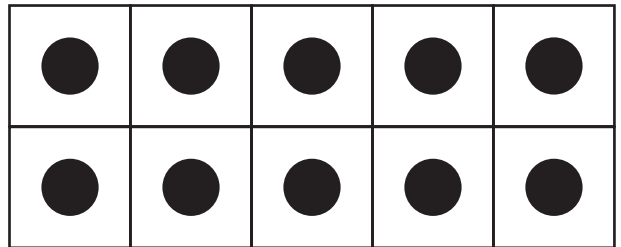
● _____



● _____

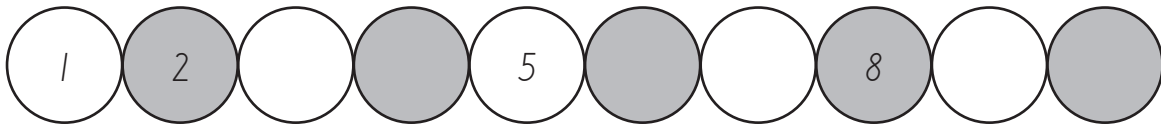


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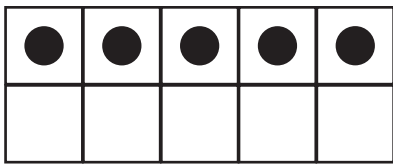
● _____

2. Merkitse puuttuvat numerot lukujonoon.

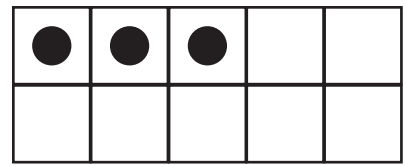


Lukumäärä-numeromerkki 1-10

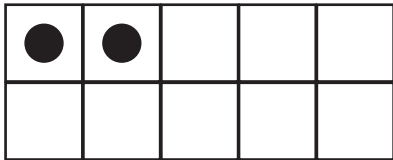
1. Yhdistä viivalla lukumäärä ja numero.



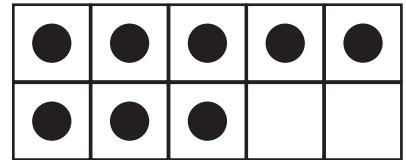
1



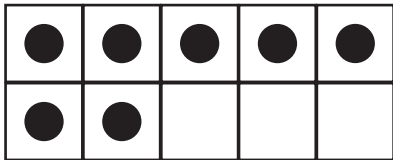
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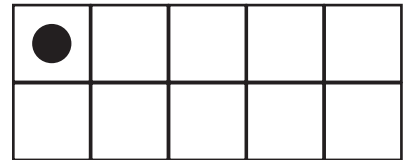
3



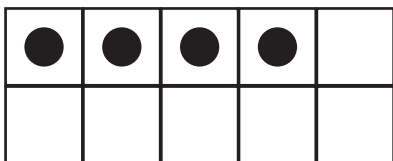
4



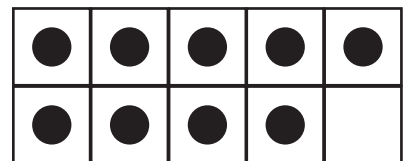
5



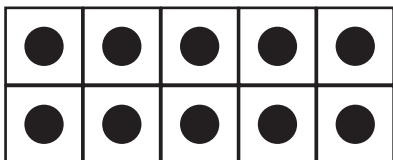
6



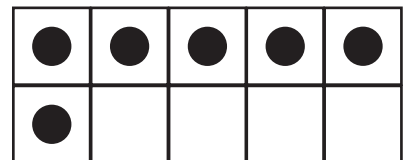
7



8



9



10

2. Piirrä ja väritä numeron osoittama määrä palloja.

